

FIREFIGHTING — VEHICLE PURCHASES

165. Mr M.P. Murray to the Minister for Emergency Services:

I refer to the Department of Fire and Emergency Services and their emergency vehicle capital equipment purchases, and ask:

- (a) how many emergency and fire fighting vehicles have been purchased in the last two years;
- (b) how many emergency and fire fighting vehicles have been custom built or manufactured in the last two years;
- (c) of the purchased vehicles:
 - (i) how many were bought in Western Australia;
 - (ii) how many were bought from the Eastern States; and
 - (iii) how many were bought from overseas;
- (d) of the custom built or manufactured vehicles:
 - (i) how many were from Western Australia;
 - (ii) how many were supplied from the Eastern States; and
 - (iii) how many were supplied from overseas;
- (e) in the 2012–13 budget, how much in dollar terms was allocated for capital equipment purchases of emergency vehicles;
- (f) of the total budget allocation (2012–13) for emergency services vehicles, what type of vehicles have or will be purchased with this funding;
- (g) in the 2011–12 budget, how much in dollar terms was allocated for capital equipment purchases of emergency vehicles; and
- (h) of the total budget allocation (2011–12) for emergency services vehicles, what type of vehicles were purchased with this funding?

Mr J.M. Francis replied:

- (a)–(b) 295
- (c)–(d)
 - (i) 294
 - (ii) Nil
 - (iii) 1
- (e) \$19.04 million for various appliances.
- (f) Light Tankers, Urban Tankers, Rural Tankers, Bulk Water Tankers for Volunteer Fire and Rescue Service (FRS) and Bush Fire Service (BFS) Brigades, Urban Pumpers for Career Fire and Rescue Service (FRS) Brigades and Personnel Carriers, Rescue Trucks for Volunteer State Emergency Service (SES) Units.
- (g) \$23.93 million for various appliances.
- (h) Light Tankers, Urban Tankers, Rural Tankers, Bulk Water Tankers for Volunteer FRS and BFS Brigades, Urban Pumpers for Career FRS Brigades and Personal Carriers, Rescue Trucks for Volunteer SES Units.